

# 12 Hawke Cup Southern Zone Playing Conditions

## 1. The Laws of Cricket

Except as especially provided hereinafter; the current code of the Laws of Cricket, together with the NZC First-class Playing Conditions shall apply in all matches.

## 2. Match Manager

The host association shall appoint a match manager for their home match. He shall not hold any other position in that match.

## 3. Teams

The Zone consists of teams from Southland, Otago Country, North Otago, South Canterbury and Mid-Canterbury and shall comprise a series of round-robin, two-day matches.

## 4. Balls

"Kookaburra Regulation" 4-piece balls will be provided by the host association for both teams.

A selection of balls of various usages shall be available should they be required.

## 5. Hours of Play and Intervals

10:30 am .....	1.00 pm	= 2 hours 30 minutes
1:40 pm .....	4:00 pm	= 2 hours 20 minutes
4:20 pm .....	6.30 pm	= 2 hours 10 minutes

A **minimum** of 112 overs shall be bowled in an uninterrupted days play. In the event of the minimum number of overs (112 in an uninterrupted day, or the number of recalculated overs if overs lost in that day due to ground, weather or light, then play shall continue until these overs have been completed, subject to weather and light. No over deductions for change of innings.

A **minimum** of 16 overs will be bowled in the last hour of the match.

If play is suspended, which includes a change of innings, the minimum number of overs to be bowled in the day shall be calculated on whichever of the following two bases produce the greater number of overs:

**Either** permitted playing time remaining in the day (based on 16 overs per hour/3.75 minutes per over)

**OR** the minimum number of overs agreed for the day, less the number of overs already bowled and less all allowances for the suspension of play.

## 6. Weather

- The total hours (including all stoppages and extra time) do not exceed 16 hours in any match, except where this is necessary to allow 16 overs in the last hour of the match.
- Play can be between the hours of 10.00am and 7.00pm provided that no session exceeds three hours duration, except where this is necessary to allow 16 overs to be bowled in the last hour of the match. If time is lost in a day's play because of light, weather or any other unavoidable circumstance then, the above hours of play should be varied or extended where possible on that day or subsequent day to make up lost time.
- No replay of an otherwise abandoned match may be claimed.

## 7. Length of innings

There is no restriction on the length of an innings. A new ball becomes available after 80 overs.

## 8. Points

- An outright **Win** or win by **Default** ..... 12 points – supersedes all other points
- First innings **Win** ..... 6 points
- Draw/Abandoned** match ..... 3 points each
- Tie** on First innings ..... 4 points each
- Outright **Tie** ..... 7 points each – supersedes all other points

## **9. Zone results & Winner**

- a. At the conclusion of each game, the Host Association is responsible for advising the OCA the result of the game, the scores of each side by completion of an official result card and providing Umpires and Match Reports.
- b. The OCA shall publish a progressive table of the points earned by each side on their website.
- c. The OCA shall advise all participating associations and NZC of the Zone winner at the conclusion of the series.
- d. In the event of a tie in the number of points earned, the team which earned the most points in the game between the two tied sides would be the winner. If the teams were tied in that game, the team with the best runs-per-wicket differential over the entire series of matches would be the winner.
- e. If more than two teams are tied, then the team with the most points from the matches between the tied sides is the winner. If still tied, the team with the best runs-per-wicket differential over the entire series would be the winner.
- f. If, for any reason, the Zone Winner is unable to fulfil their challenge obligations, then the second team will become the challenger.

## **10. Umpires & Scorers**

- a. The Otago Cricket Umpire & Scorers Association and Canterbury Regional Cricket Umpires Association are responsible for the appointment of umpires to fixtures in their own regions.
- b. Both umpires must hold NZCUSA Level 3 as a minimum qualification.
- c. The host district will meet the travelling expenses (if applicable), match fees and accommodation costs of standing umpires.
- d. Each Association shall appoint a NZCUSA qualified scorer for their team.

## **11. Catering**

- a. The Host Association is responsible for providing and paying for refreshments, Lunch/Afternoon tea for both teams, 12<sup>th</sup> men, Managers, Umpires, Scorers and Coaches.
- b. These shall be in a suitable location, not in a dressing room.

## **12. Covers**

Each Association is to ensure they have adequate covers available.

## **13. Player Eligibility**

As per New Zealand Cricket Playing Conditions, District Association Challenge & Elimination matches.

## **14. Accommodation**

- a. Visiting Associations, in consultation with the host, are responsible for organising accommodation for its own team and their scorer.
- b. The host association is responsible for arranging accommodation for travelling umpires.

## **15. Sight-screens**

To be used where available.

## **16. Umpire & Pitch reports**

- a. Match, Pitch and Umpire Reports are to be sent to the Otago Cricket Association in the stamped self-addressed envelope provided.
- b. All reports must be forwarded to the OCA to reach them no later than the Tuesday following the match.

## **17. Code of Conduct.**

The New Zealand Cricket Code of Conduct shall apply.